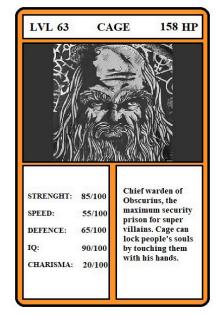
Magic Cards

We had the task to create any type of cards so I and my colleague decided to make magic cards and the result was really good. The idea was to create a game with only one card which could be any (mage, support, Dps) then each of those cards can be supported by magic cards that can counter the opponent and the one who boosts his character first and survive wins.

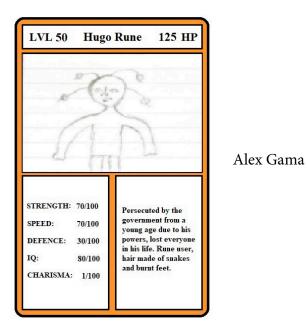




Arjel



Mase



The idea of the frame was made by Alex Gama