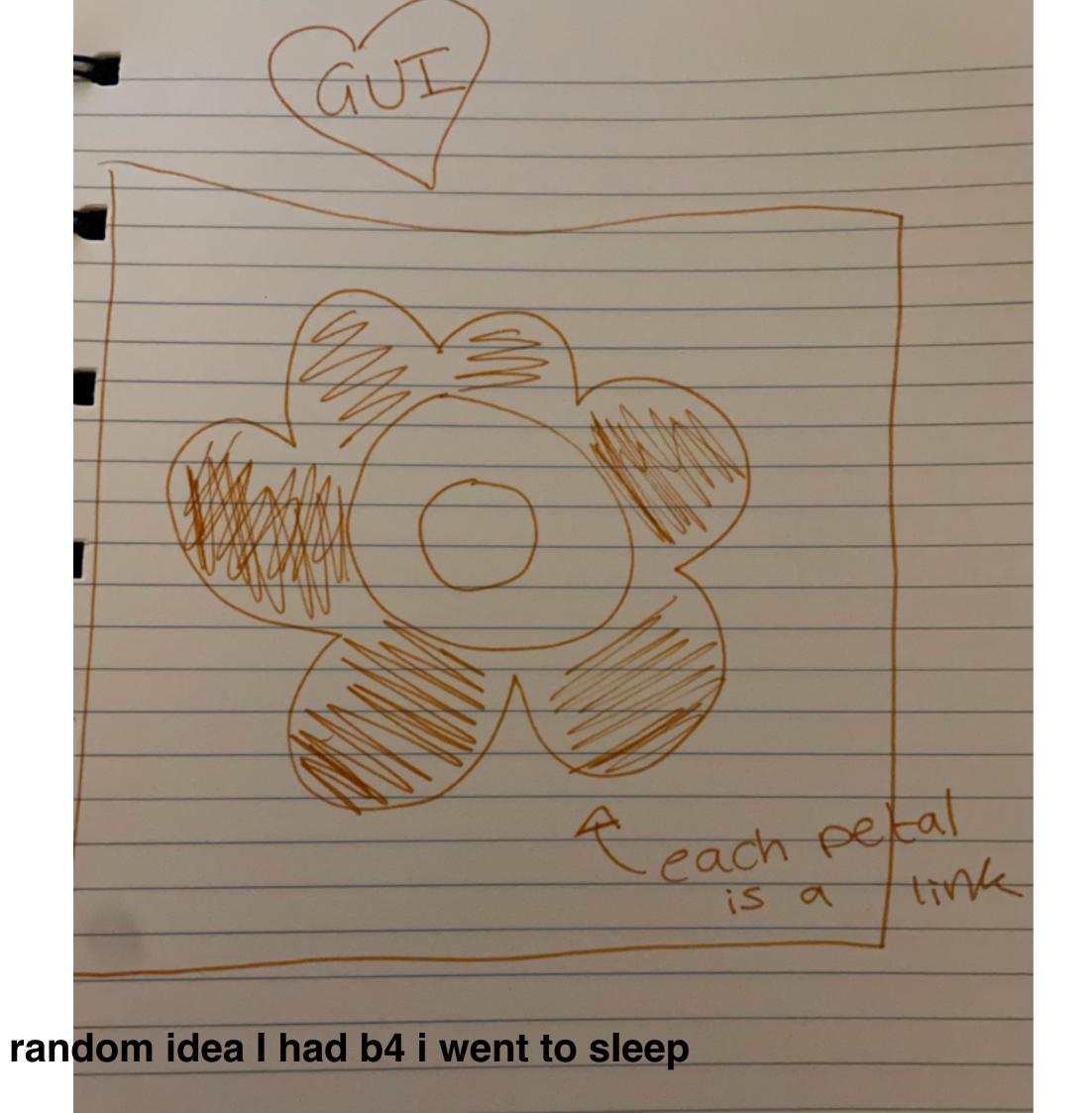
- [[xerox star-interface]] ٠
 - "The Star user interface adheres rigorously to a small set of principles designed to make the system seem friendly by simplifying the human-machine interface."
 - "We have learned from Star the importance of formulating the fundamental concepts (the user's conceptual model) before software is written, rather than tacking on a user interface afterward." -Designing the Xerox "Star" User Interface, Byte, issue 4, 1982

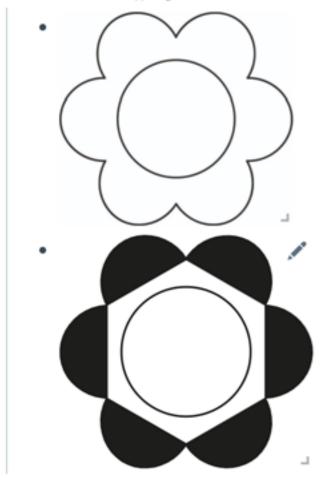




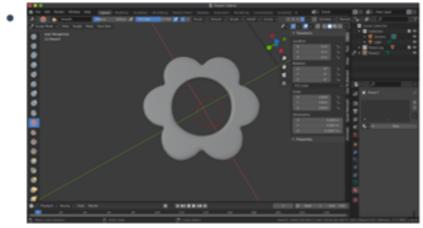


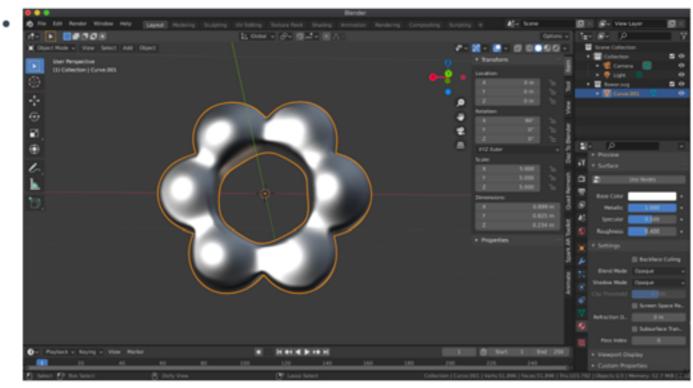
flower development

- [[October 12th, 2021]]
- making this flower took all mjdcjdncjnefjc DAY so slightly behind on where I wanted to be with project work...
 - started with jpeg but I needed each petal to be its own object for [[GUI]] point and click feature



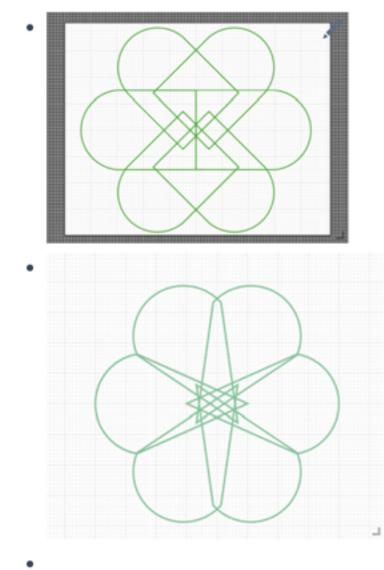
- initial sketches taken into blender but this is when I realised separating each petal needs to be done in illustrator first



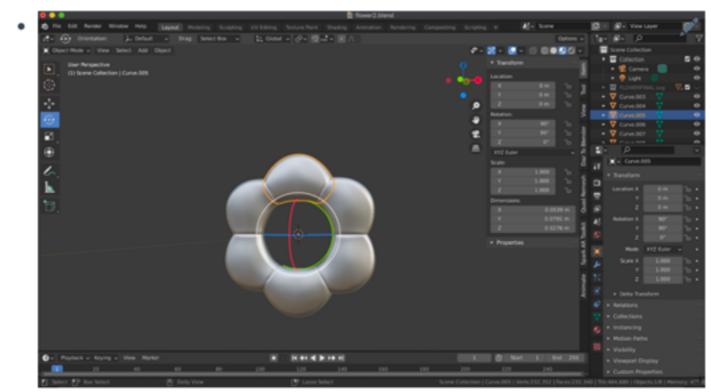


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· some mathematical developments making petal even etc (there was probably an easier way to do it all)



• FINALLY [[sculpted]] and modelled in [[blender]] as you can see each petal is a separate clickable object



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which comes out as a pretty gltf here...

